

Essential Letters and Sounds is a full SSP programme. The programme has been carefully planned to ensure the progression aligns with fully decodable books published by one of the market leading publishers. We know that most schools will already have these books in school. The order of sounds remain the same as the original Letters and Sounds guidance, however, we have enhanced the teaching sequence to ensure all sounds and alternatives are covered. All of this information is clearly evident in our handbook, copies of which will sit online and as a printed resource. It ensures that the "Tricky words" - harder to read and spell words- from the original guidance and the National Curriculum have been included and we have ensured the sequence of teaching these words is fully aligned with the matched decodable books.

WHAT DOES ELS INCLUDE?

- Interactive whiteboard resources for teaching every lesson from the beginning of Reception to end of the programme
- Flash cards including mnemonics and rhymes for assisting with letter formation and spelling
- Wall frieze
- A physical and electronic Handbook
- Training videos
- Lesson plans
- Videos to exemplify the lessons being taught
- Assessment, both diagnostic and tracking
- A comprehensive training package.
- Many of the decodable books you have in schools will match and further texts are available to support the teaching of the programme from Oxford University Press

WEEKLY LESSON STRUCTURE FOR TEACHING NEW PHONEMES AND GRAPHEMES

Day 1	Day 2	Day 3	Day 4	Day 5
Review	Review	Review	Review	Review newly taught sounds for the week, previously taught graphemes and harder to read and spell (HRS) words
Teach new sound	Teach new sound	Teach new sound	Teach new sound	
Practise	Practise	Practise	Practise	Practise - reading and writing words
Use the Apply sound-specific sheet	Use the Apply sound-specific sheet	Use the Apply sound-specific sheet	Use the Apply sound-specific sheet	Apply - reading decodable books and writing phrases and sentences
Review	Review	Review	Review	